
Duncan Stevenson

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EDUCATION

**2005 - 2009, First Class Multimedia Technology & Design BSc (Hons) with Professional Development
Brunel University, London, England**

2008 - 2009, Modules and Grades

Multimedia Production Management (A), Emergent Technologies (A), Image in Motion (A), 3D Graphics (B), Dissertation: Rich Internet Applications (B)

2006 - 2007, Modules and Grades

Communications (A), Design Practise (A), Imaging (A), Interaction (A), Video & Sound (B), Web Applications (C)

2005 - 2006, Modules and Grades

Systems Thinking & Computing (A), Internet Techs & Web Site Design (A), Multimedia Design (A), Multimedia Studio (B)

1998 - 2005, A levels and GCSEs.

Sir Thomas Rich's Grammar School, Gloucester

2005, A-Levels

Business Studies (B), D&T: Product Design (B), General Studies (B), Biology (C)

2004, AS-Levels

Psychology (B)

2003, 10 GCSE's A*-B, Including:

Business Studies (A*), Design and Technology (A*), English Language (A), Physics (A), Maths (B)

EXPERIENCE

2009 - Present, Digital Designer, Freelance

- I worked for Mason Zimble and Twice Creative creating websites, newsletters, print adverts and direct mail campaigns, for both Large international companies (Microsoft) and smaller, local traders

2007 - 2008, Digital Designer, Reading Room (London)

Reading Room is a Global Digital Communications Agency situated in Soho, London.

- I worked as part of the Digital Marketing team, creating a range of digital advertising for specific target markets and clients, such as *Compassion In World Farming 2008 Animal Welfare Campaign*.
 - I produced high quality work inside and around brand guidelines creating accessible and user centric designs without loss of creativity, e.g. An improved Customer Centre and Admin control panel for Porsche.
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- I worked on several large design projects, designing from pitch to implementation stage, such as for Royal Mail. I effectively implemented changes and took responsibility for communicating these changes to the client.
 - Projects required quick responses, design flexibility and creativity to produce designs on time, and tight management of asset creation. E.g. For The Glenlivet, required several frequent iterations near to release, Team Read required extensive asset creation over a period of over a month
 - I utilised good time keeping and organisation skills to produce designs on time, and keep track of progress during asset creation for The Glenlivet, Cancer Research UK and Business Link.

2007 - 2008, Customer Assistant, Marks & Spencer (Gloucester)

- I worked as part a small team, dealing with and solving problems;
- I worked closely with customers helping them with queries, developing trusting relationships and making their shopping experience pleasurable.
- I regularly took detailed stock checks across several parts of the store, which required patience, thoroughness and an eye for detail.

SKILLS

- Excellent knowledge of Adobe Photoshop, InDesign, Illustrator and have good knowledge of Adobe Dreamweaver and Premiere Pro.
- Detailed knowledge of 3DS Max 2009, Modelling, Lighting and the VRAY Plugin.
- I have good knowledge of HTML, CSS and working knowledge of Actionscript 2.0
- I am proficient with both a Still and Video camera. I filmed and edited interviews with Peers from the House of Lords for use on the Life Peerages Act website.
- Competent in Microsoft Office (Word, Excel, PowerPoint)
- Proficient in Touch Typing
- Full clean Driving Licence

INTERESTS

I enjoy reading and keeping up to date with news relevant to the web sector. I especially enjoy reading .Net magazine, Computer Arts Magazine and other magazines such as New Scientist and The Economist. I recently featured in .Net magazine, as part of their monthly "Build-off" challenge. I was chosen over several of my design colleagues to produce a website for an mythical council.

I also enjoyed running and maintaining the successful accessible awards website, "Accessibility In Focus" - an awards site about raising awareness of accessibility in web design. Designers / Developers submit their websites that are were then judged by an expert panel. Winners in each of 4 categories, are selected on the basis of all that is good in accessible design .

REFERENCES

Available upon request.
